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Amanda and Friends 1





Hello

----- Objectives -----

- To understand and use English.
- To recognise and name the characters.
- To recognise the teacher.

Contents

- To learn to say hello and bye bye.
- To actively participate in a song.

----- Language -----

- Hello
- Bye bye



Key Alfie, Amanda, George, teacher



School

No George, no

- To name classroom vocabulary.
- To identify the colours red and yellow.
- To actively participate in a song.
- To listen to and follow a story.
- Phonics: Practising initial sound B.

- What's this?
- What colour is it?



Story No! Ooops! Oh dear!



Family

- One at a time
- To name family members.
- To identify number 1.
- To actively participate in a song.
- To listen to and follow a story.
- Phonics: Practising initial sound S.

- Who's this?
- This is my...

Key brother, daddy, mummy, sister; number 1

Review bag, book, crayon, pencil

Story One at a time! Sorry!



Tovs

George's birthday

- To name toys.
- To identify the colours blue and green.
- To review colours and family members.
- To actively participate in a song.
- To listen to and follow a story.
- Phonics: Practising initial sound 1.

- What's this?
- Is this a. ?
- What colour is it?



Review red, yellow; brother, daddy, mummy, sister

Story What is it? Thank you! Happy birthday!



Body

Amanda is poorly

- To name parts of the face.
- To review number 1.
- To identify number 2.
- To identify a circle.
- To count up to two objects.
- To actively participate in a song.
- To listen to and follow a story.
- **Phonics:** Practising initial sound N.

----- Objectives -----

-----Language -----

- What's this?
- How many?
- Touch your...

Key ears, eyes, mouth, nose; number 2: circle

-----Vocabulary -----

- Review blue, green; number 1; car; crayon; mummy
- Story I feel poorly. Good girl!



Pets

Pet day

- To name pets.
- To recognise the concept of size.
- To classify things as big or little.
- To actively participate in a song.
- To listen to and follow a story.
- Phonics: Practising initial sound F.

- What's this?
- Is this a...?
- Is it big or little?
- What is it?



Review number 2; ball; circle

Story Hello! Help!



Food

George goes

shopping

- To name fruit.
- To identify numbers 1-3.
- To understand the concept of 1, 2 and 3 as quantities.
- To identify the colour orange.
- To actively participate in a song.
- To listen to and follow a story.
- Phonics: Practising initial sound A.

- What's this?
- Is this a...?
- How many (apples)?



Key apple, banana, orange, pear; number 3; orange

Review numbers 1, 2; ball; book, crayon; mummy, sister; blue, green, orange, red, yellow

Story We need fruit. Oh yes, fruit! one. two. three.



Halloween

Christmas

- To identify Christmas vocabulary.
 - To actively participate in a song.

To identify Halloween vocabulary.

To actively participate in a song.

- To actively participate in a song.



What is (Amanda)?

Festivals

- What's this?
- What's this?
- I like chocolate eggs. Thank you!

Key cat, spider, witch

Key Santa, star, tree

Key bunny, chocolate, egg



To identify Easter vocabulary.





Theme

Learning objectives

Vocabulary

Vocabulary: Toys

To name toys.

To understand the questions: What's this? Is this a...?

To actively participate in a song.

ball, car, doll, teddy

Lesson

Concepts: Blue and green

To review the colours red and yellow.

To identify the colours blue and green.

- To understand the question: What colour is it?
- To actively participate in a song.

blue, green; ball, car, doll, teddy Key

Review red, yellow

Lesson

Story: George's birthday

To listen to and follow a story.

- To recognise toy vocabulary.
- To identify the colours blue and green.
- To review family members and the colours red and vellow.

ball, car, doll, teddy; blue, green Key

Review brother, daddy, mummy, sister; red, yellow

What is it? Thank you! Happy birthday! Story

Lesson

Consolidation: Review of toys vocabulary and colours

- To review toy vocabulary.
- To review the colours blue, green, red and vellow.

Key

ball, car, doll, teddy; blue, green

Review red, yellow



The sound



Overview

Multiple intelligences

- Visual-spatial
- Bodily-kinaesthetic
- Musical
- Interpersonal
- Linguistic
- Logical-mathematical
- Visual-spatial
- Bodily-kinaesthetic
- Musical
- Interpersonal
- Linguistic
- Logical-mathematical
- Visual-spatial
- Interpersonal
- Linguistic
- Logical-mathematical
- Visual-spatial
- Musical
- Interpersonal
- Linguistic
- Logical-mathematical

Evaluation 'Check if the children can...'

- identify and point to toys.
- » name toys.
- respond to the question: What's this?
- join in with the song.
- complete the worksheet appropriately.
- do the interactive game on the IWB.
- identify the colours blue and green.
- respond to the question: What colour is it?
- join in with the song's actions.
- join in with the song's lyrics.
- complete the worksheet appropriately.
- do the interactive game on the IWB.
- listen attentively to the story.
- answer simple questions.
- pioin in with the repetitive words.
- follow the animated story.
- complete the worksheet appropriately.
- identify and name toys and the colours blue and green.
- respond to the questions: What's this? What colour is it?
- manipulate the pop-outs.
- complete the worksheet appropriately.
- » do the interactive game on the IWB.

Teacher's i-solutions

All the teaching and learning materials organised into step-by-step lesson plans including:

- Quick lesson guides and tips
- i-posters
- i-flashcards
- i-story cards
- Animated songs
- Animated story
- Interactive games

Game Generator to create your own interactive games for consolidation, revision or just for fun.

My Worksheets section to edit or create your own personalised worksheets using any of the photocopiable material from the unit.



















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Vocabulary

Ouick lesson plan

Learning objectives

To name toys.

To understand the questions: What's this? Is this a...?

To actively participate in a song.

Vocabulary

ball, car, doll, teddy

Resources and Materials

Teacher's i-solutions

Amanda Panda puppet

CD1

CD3

Flashcards: ball, car, doll, teddy

Flashcard cube

Realia: ball, car, doll, teddy

Poster Side A

Poster pop-outs

Student's Book

Stickers 3.1

Optional: Teacher's Resource Book Worksheet 3.1 (1 per child)

Key competences



The children develop their ability to understand English and respond appropriately.



The children identify toys and use their initiative to decide where to place the **stickers**.

Introduction

1.1-1.3 🗗 Choose a routine song to begin the class.

Greet the Amanda Panda puppet.

Vocabulary presentation

Use the **flashcards** and real toys to present the new vocabulary.

Work with **Poster Side A** and **poster pop-outs**.

1.24 Do the listening activity.

Vocabulary practice

Play a game with the **flashcard cube**.

Match real toys with the **flashcards**.

Song

Use the **flashcards** to accompany the song.

1.25 Sing Come and play.

Table time

1.4 King It's time to work!

Work with Student's Book Worksheet 3.1 and Stickers 3.1.

1.5 Sing Tidy up!

Optional extras

Play Match it! on the Teacher's i-solutions.

Work with **Teacher's Resource Book Worksheet 3.1**, page 13.

Play What's in the bag?

Play **Toy time**.

3.7 Faditional action song: Round and round the garden

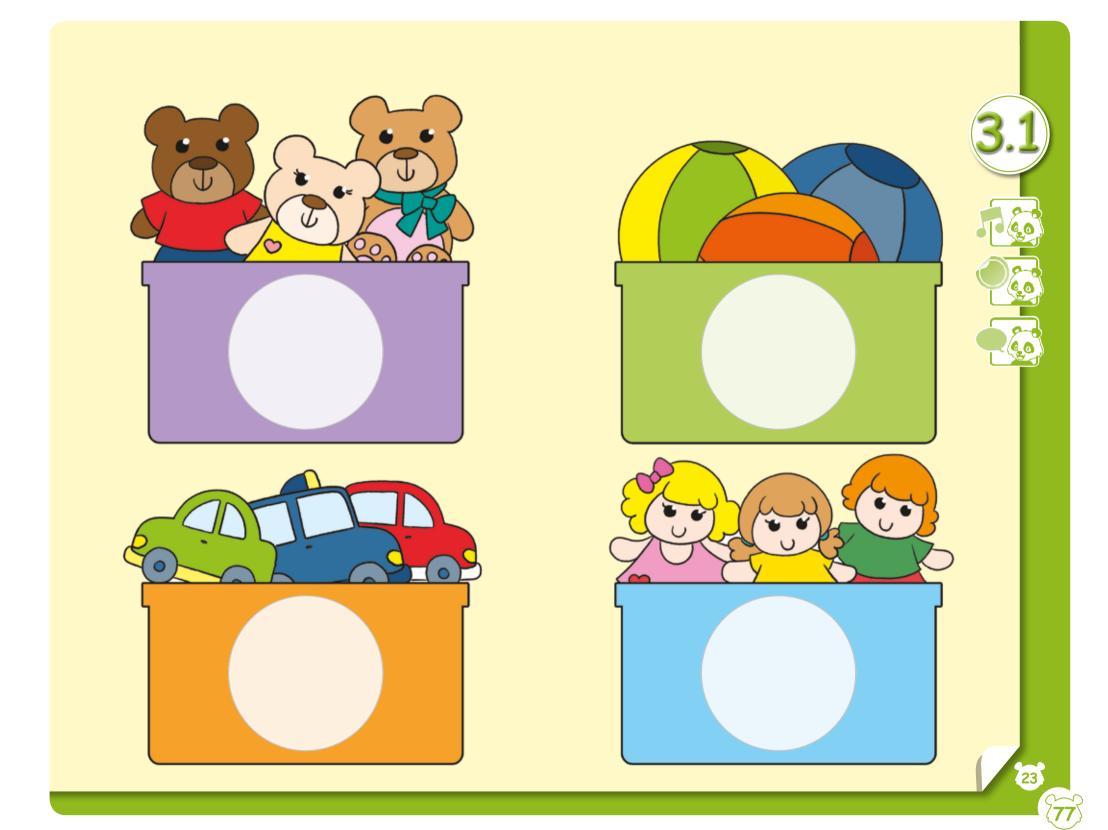
Bye bye!

Say bye bye to the Amanda Panda puppet.



🚺 1.6 🎁 Sing Bye bye!







Vocabulary

1.1-1.3 **H** Introduction

- Sing the Hello!, Good morning! or Good afternoon! song.
- Greet the children with the Amanda Panda puppet.
- Use Amanda to tell the children they are going to learn some words for toys in English today.

Vocabulary presentation

- Have Amanda show the flashcards or real toys ball, car, doll, teddy and ask: What's this? It's a (ball). The children repeat the words.
- Show the **flashcards** in random order for the children to call out the words.
- Hand out the toys, then say one of the words and the child with that toy holds it up.
- Poster Side A: Display the poster, point to a shape and ask What's this? They may need some help with this.
- Then ask with a lot of emphasis to help understanding: Is this a (teddy)? Nod or shake your head each time and say Yes or No until the children answer the question independently.
- Show the **poster pop-outs** of the toys and ask: What's this? Then ask a child to come out and point to a toy: Point to the (ball).
- Play the poster audio. Pause after each sentence and ask a volunteer to find the correct poster pop-out and put it on the poster in the correct place.

Transcript

Hello.

Find the car. Find the doll.

Find the teddy.

Find the ball.

Extension: Show a poster pop-out and ask questions. Ask: Is this a (car)?

Vocabulary practice

- Put the real toys on the floor. Say: (Ana), give me a (teddy)!
- Put the **flashcards** into the **flashcard cube**. Give the children turns to throw the cube and name the picture it lands on. If no picture shows, the child throws again.
- Put the children in a circle and hand out the real toys. Let them pass them round and play. Ask individual children: Is this a (ball)? Then call out a toy and the child holding it waves it for the others to see.

1.25 Song: Come and play

- Put the **flashcards** on the board in the following order: ball, car, doll, teddy. Review the words.
- Say: Boys and girls, come and play, with gestures to help them understand.
- Play the song. Hold up each item or point to the flashcard as it is mentioned.
- Play the song again and get the children to join in. If possible, put them in groups and give them the objects to hold up for each verse.

Transcript

Boys and girls come and play, Play with a ball today!

Boys and girls come and play, Play with a car today!

Boys and girls come and play, Play with a doll today!

Boys and girls come and play, Play with a teddy today!

Table time

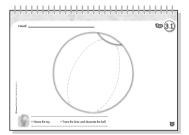
- 3 1.4 Sing It's time to work!
- Student's Book Worksheet 3.1: Show the teddy sticker and pretend to put it with the balls. Then ask: Yes or No? Use gestures to help with understanding.
- Then put it with the teddies and look at the children for them to say Yes or No.
- Repeat with the other toy stickers.
- Hand out the worksheets and stickers. The children put the stickers with the correct toy box.
- Encourage them to say the names of the toys as they place the **stickers**.
- ³ Sing Tidy up!

- Let the children say bye bye to the Amanda Panda puppet.

Interactive game

Play Match it! on the Teacher's i-solutions. If you have extra time, play more games from the Game Generator. See pages 17-20 for all games descriptions and ideas.

Table time



- 😕 🧿 1.4 🥰 Sing It's time to work!
- **Teacher's Resource Book Worksheet 3.1** (1 per child)

 Get the children to say the name of the object.

 Show the children that they have to trace the lines on the ball.

 They then decorate the ball. They can use paints, crayons, stickers, glitter or anything else!

Games

- Playground game: Take the children to the playground or a large space. Put the **flashcards** up on different walls and review the words with the children. Stand with all the children in the middle of the space. Call out one of the words and the children go to the **flashcard**. Repeat with other words.
- **What's in the bag?**: Get a bag and put inside either a ball, doll, car or teddy without the children seeing. Ask: What's in the bag? Let the children guess. Take out the object and say: It's a (ball)!
- Toy time: Bring various teddies, balls, cars and dolls to class. Let the children ask for what they want to play with by saying: (Ball), please.
- **What is it?**: Put the four **flashcards** on the board face down. Point to one of the **flashcards** and encourage the children to guess which toy it is. Turn the card over so they can see who was right.
- **Teddy bears' picnic**: Take the children to the playground or a large space. Invite them to sit down in groups with their teddies and eat their snack. Note: Send a letter home or ask parents to send the children to school with a teddy and a snack.

Traditional action song

* 3.7 Round and round the garden: The children watch the video to learn the actions and the lyrics. The actions help to develop fine and gross motor skills as well as the children's social skills as they must work in pairs. At the same time they are developing their knowledge of the English language in a fun way.



Concepts

Quick lesson plan

Learning objectives

To review the colours red and vellow.

To identify the colours blue and green.

To understand the question: What colour is it?

To actively participate in a song.

Vocabulary

blue, green; ball, car, doll, teddy red, vellow

Resources and Materials

Teacher's i-solutions

CD1

Flashcards: Kelly; blue, green, red, yellow

Poster Side B

Poster pop-outs

Realia: blue and green objects, e.g., crayons, pencils, toy bricks

Student's Book Coloured stickers

Optional: Teacher's Resource Book Worksheet 3.2 (1 per child)

Key competences



The children develop their listening and speaking skills. responding to questions in English.



The children appreciate colours and recognise that certain objects are certain colours.

Introduction

1.1-1.3 Choose a routine song to begin the class.

Greet the Kelly flashcard.

Review the colours red and yellow.

Concepts presentation

Use the **flashcards** to present *blue* and *green*.

Work with **Poster Side B** and **poster pop-outs**.

1.26 Do the listening activity.

Extend by giving your own instructions.

Concepts practice

Use real objects in a colour identifying activity.

Have a colour hunt.

Songs

Use the **flashcards** of the colours to point to during the songs.

1.27-1.28 Sing Show me blue. Show me green.

Table time

1.4 Sing It's time to work!

Work with Student's Book Worksheet 3.2.

1.5 Sing Tidy up!

Optional extras

Play Memory on the Teacher's i-solutions.

Work with **Teacher's Resource Book Worksheet 3.2**, page 14.

Play Find my friends.

Arts and crafts: Make a blue and a green display.

Bye bye!

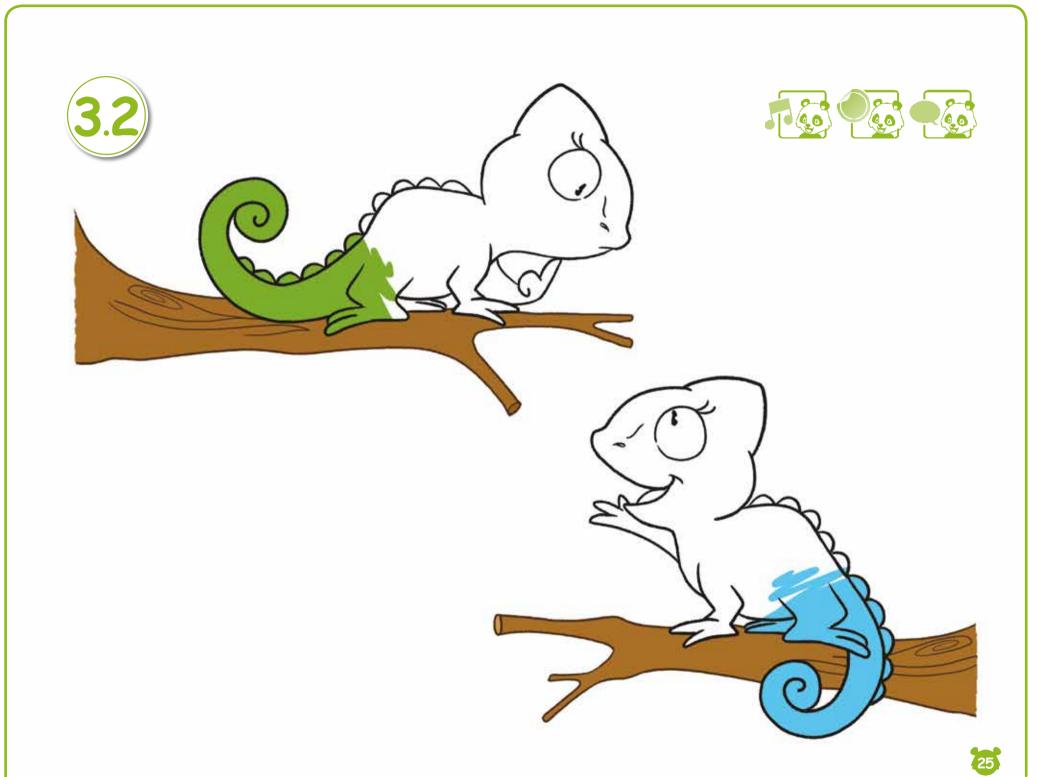
Say bye bye to the Kelly flashcard.





🚺 1.6 🧗 Sing Bye bye!









Concepts

1.1-1.3 Elintroduction

- Sing the Hello!, Good morning! or Good afternoon! song.
- Greet the children with the Kelly flashcard.
- Remind the children of the two colours they already know, red and yellow. Point to objects or the flashcards and ask: What colour is it?
- Say: Kelly has got some more colours!

Concepts presentation

- Have Kelly show the blue flashcard and say: Blue! Encourage the children to repeat the word.
- Do the same with the green flashcard.
- Poster Side B: Display the poster and ask a volunteer to point to each coloured Kelly. Say: Point to (blue) Kelly.
- Show the poster pop-outs of the toys. Help the children to name each object and say the colours.
- Play the poster audio. The children place the objects with Blu-tack.

Transcript

Point to blue Kelly.
Point to green Kelly.
Give blue Kelly something blue.
Give green Kelly something green.

Extension: Give the children your own instructions. Say: Give (blue) Kelly a (doll). Give (green) Kelly something (yellow).

Concepts practice

- Put red, yellow, blue and green objects on the floor. Pick up an object and ask: What colour is it? Repeat lots of times.
- Call out one of the colours and ask the children to pick something up of that colour.
- Keep playing until the children can easily recognise and say all four colours.
- Place the objects around the room and send the children on a colour hunt. When they find something, they hold it up and name the colour.

1.27-1.28 ₹ Songs: Show me blue Show me green

- Put the blue and green flashcards on the board.Point and let the children call out the colours.
- Play the songs through and point to something blue then green.

Transcript

Blue, blue, show me blue! Blue, blue, show me blue! Blue, blue, show me blue! Show me blue!

Transcript

Green, green, show me green! Green, green, show me green! Green, green, show me green! Show me green!

Play the songs again and get the children to join in singing. They touch or point to something of the correct colour each time.

Table time

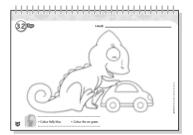
- Student's Book Worksheet 3.2: Point to green Kelly and ask What colour is Kelly?
- Repeat with the blue one.
- Hand out the worksheets and coloured stickers. The children put the correct coloured stickers on each Kelly.
- Encourage them to say the names of the colours as they place the stickers.

- Show the blue flashcard and say: Bye bye, blue. Repeat with green. Get the children to do the same.
- Let the children say bye bye to the Kelly flashcard.

Interactive game

Play **Memory** on the **Teacher's i-solutions**. If you have extra time, play more games from the **Game Generator**. See pages 17-20 for all games descriptions and ideas.

Table time



- Sing It's time to work!
- * Teacher's Resource Book Worksheet 3.2 (1 per child)

 Get the children to say who they can see (Kelly) and what she has (a car).

 Show a green crayon and a blue one. Ask a child to colour Kelly blue. Ask another child to colour the car green.

Games

- Playground game: Take the children to the playground or a large space. Draw four large circles in chalk on the floor: red, yellow, blue and green. Stand with all the children in the middle of the space. Call out a colour and the children run and stand in the circle. If the children are able, say: Girls, go to (red)! Boys, go to (green)!
- Sort colours: Get four boxes covered in the appropriate coloured paper (red, yellow, blue, green). Give the children lots of coloured objects (crayons, blocks, toys, buttons...) and ask them to sort the colours.
- Find my friends: Give each child a coloured sticker on their nose, red, yellow, green or blue. Let them walk around and when they find someone with the same colour they hold hands.
- Sing and dance: Divide the class into four groups and appoint a colour to each group. Give each member of the group a coloured sticker with their colour.

 1.10-1.11,1.27-1.28 Sing the four colour songs in random order and ask the group to sing and dance when their colour is mentioned.

Arts and crafts

Make a blue display and a green display. Let the children stick small objects or pictures from magazines onto each display.





Story

Ouick lesson plan

Learning objectives

To listen to and follow a story.

To recognise toy vocabulary.

To identify the colours blue and green.

To review family members and the colours red and yellow.

Vocabulary

ball, car, doll, teddy; blue, green

brother, daddy, mummy, sister; red, yellow

What is it? Thank you! Happy birthday!

Resources and Materials

Teacher's i-solutions

CD 1

Flashcard: George

Story cards

Student's Book

Optional: Teacher's Resource Book Worksheet 3.3 (1 per child)

Key competences



The children actively participate in a story by guessing objects from visual clues.



The children recognise the cultural conventions of a birthday celebration.

Introduction

1.1-1.3 Choose a routine song to begin the class.

Greet the George flashcard.

Get George to tell the children that there is a story today.

Story presentation

Show **story card** 1 and explain that it is George's birthday.

Say Happy birthday to him.

💿 1.29 🥰 Sing the Story chant.

Story

1.30 Listen and show the story cards.

Listen again so the children can join in.

Ask questions to check understanding.

Watch the **animated story**.

Table time

1.4 Sing It's time to work!

Work with Student's Book Worksheet 3.3.

1.5 🎁 Sing Tidy up!

Optional extras

Play Which story card? on the Teacher's i-solutions.

Work with **Teacher's Resource Book Worksheet 3.3**, page 15.

Play Choose a story card.

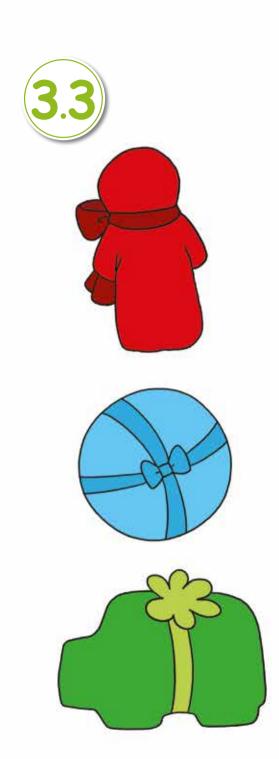
Literacy: Make a class book with photocopies of the **story cards**.

Bye bye!

Say bye bye to the George flashcard.





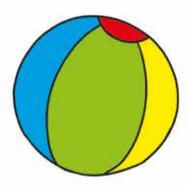


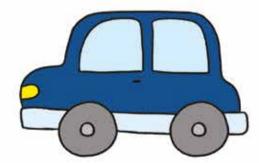




















Story

1.1-1.3 **11 Introduction**

- Sing the Hello!, Good morning! or Good afternoon! song.
- Greet the children with the George flashcard.
- Tell the children that today is George's birthday.
- Encourage the children to say Happy birthday to George.
- Draw one of the toys slowly on the board, keep stopping and ask: What is it? Keep drawing until they guess correctly.

Story presentation

- Put the George flashcard on the board.
- Sing Happy birthday to him.
- Show story card 1, point to objects or characters and ask questions: Who is this? What colour is it?

Play the audio and show the story cards.

Transcript

Narrator: Today is George Hippo's birthday. **George:** It's my birthday! It's my birthday!

Hurray!

Amanda: Happy birthday, George!

Narrator: Amanda and all George's family are here. His mummy, his daddy, his brother Henry and his sister Rose.

Narrator: Now they are giving George some

presents.

Mummy: It's time for your presents, George.

George: Yes! I love presents! Hurray!

Narrator: First, his brother gives him a blue

present.

Brother: Happy birthday, George!

George: Thank you! **Narrator:** What is it?

Narrator: Next, his sister gives him a red present.

Sister: Happy birthday, George!

George: Thank you! **Narrator:** What is it?

Narrator: Next, his mummy and daddy give him

a green present.

Daddy: Happy birthday, George!

George: Thank you! **Narrator:** What is it?

Narrator: Then Amanda gives him a yellow present.

Amanda: Happy birthday, George!

George: Thank you! **Narrator:** What is it?

Narrator: George has got lots of presents! Now it's time for the birthday cake. George: Look at my new toys! Mmm, cake!

deorge. Look at my new toys: will

I love cake! Hurray!

Everyone: Happy birthday, George!

George: Thank you!

Play it again and get the children to join in with the repeated phrases: Happy birthday, George! Thank you! What is it?

Check: Look at each **story card** one at a time to review the story and for the children to join in. Point to the appropriate pictures and say:

- 1. Amanda says, 'Happy... (birthday, George!')
- 2. Look, here is George's... (mummy, daddy, brother, sister).
- 3. They give George his... (presents).
- 4. His brother gives him a... (blue) present. What is it?
- 5. His sister gives him a... (red) present. What is it?
- 6. His mummy and daddy give him a... (green) present. What is it?
- 7. Amanda gives him a... (yellow) present. What is it?
- 8. Mmm, it's time for the birthday... (cake).
- Watch the animated story.

Table time

- 3 1.4 Sing It's time to work!
- Student's Book Worksheet 3.3: Point to the first present and ask What colour is it? What is it?
- Ask a volunteer to draw a line with their finger from the present to the doll.
- Repeat with the other presents.
- Hand out the worksheets and crayons. The children draw a line to match the presents and the toys. They can use a coloured crayon for each line to match the wrapping paper.
- Encourage the children to name the toys as they match.

- Let the children say bye bye to the George flashcard.
- Sing Bye bye!

Interactive game

Play Which story card? on the **Teacher's i-solutions**. If you have extra time, play more games from the **Game Generator**. See pages 17-20 for all games descriptions and ideas.

Table time



- Sing It's time to work!
- Teacher's Resource Book Worksheet 3.3 (1 per child)

Point to the picture of George and say: Happy birthday, George!

Then point to the pictures of the objects one by one and get the children to name them.

For each one ask: Is this George's present?

Ask a volunteer to draw a line from George to one of his presents. Repeat with his other presents.

Games

- Choose a story card: Put all the story cards on the board. Say: Show me (a blue present). The children point out the correct card.
- **Which story card?**: Put three **story cards** on the board and describe one of them. Say: *I can see George with a yellow present.* The children point to the correct card.
- Sing Happy birthday: Put the George flashcard on the board and sing Happy birthday to him. Whenever it is a child's birthday, sing to them.
- **What is it?**: Wrap up the toys in different coloured paper and get the children to guess what they are. Let the children open them to see if they are correct.

Literacy

Make a class book: Photocopy the story cards and staple them together to make a book. Leave it in the class so the children can read the story and say the words they know.





Consolidation

Quick lesson plan

Learning objectives

To review toy vocabulary.

To review the colours blue, green, red and vellow.

Vocabulary

ball, car, doll, teddy; blue, green red, vellow

Resources and Materials

Teacher's i-solutions

Amanda Panda puppet

CD1

CD3

Flashcards: ball, car, doll, teddy; blue, green, red, yellow

Flashcard cube

Pop-outs

Poster Side B

Poster pop-outs

Student's Book

Stickers 3.4

Optional: Teacher's Resource Book Worksheet 3.4 (1 per child)

Coloured stickers

Phonics Big Book: The teacher's toys

Teacher's Resource Book Worksheet (1) (1 per child)

Key competences



The children review the new language they have learnt.



The children use the IWB.

Introduction

1.1-1.3 Choose a routine song to begin the class. Greet the Amanda Panda puppet.

Vocabulary and Concepts consolidation

Use the colour **flashcards** to review colours.

Work with **Poster Side B** and **poster pop-outs**.

Vocabulary and Concepts practice

Play a game with the **flashcard cube**.

Pop-outs

Use the **pop-out** to practise colours and toys.

Table time

Sing It's time to work!

Work with Student's Book Worksheet 3.4 and Stickers 3.4.

1.5 👸 Sing Tidy up!

Optional extras

Play Guess it! on the Teacher's i-solutions.

Work with **Teacher's Resource Book Worksheet 3.4**, page 16.

Play Pass the flashcard.

3.7 Traditional action song: Round and round the garden

Work with **Phonics Big Book**: The teacher's toys, page 12.

Work with **Teacher's Resource Book Worksheet** 1, page 35.

Bve bve!

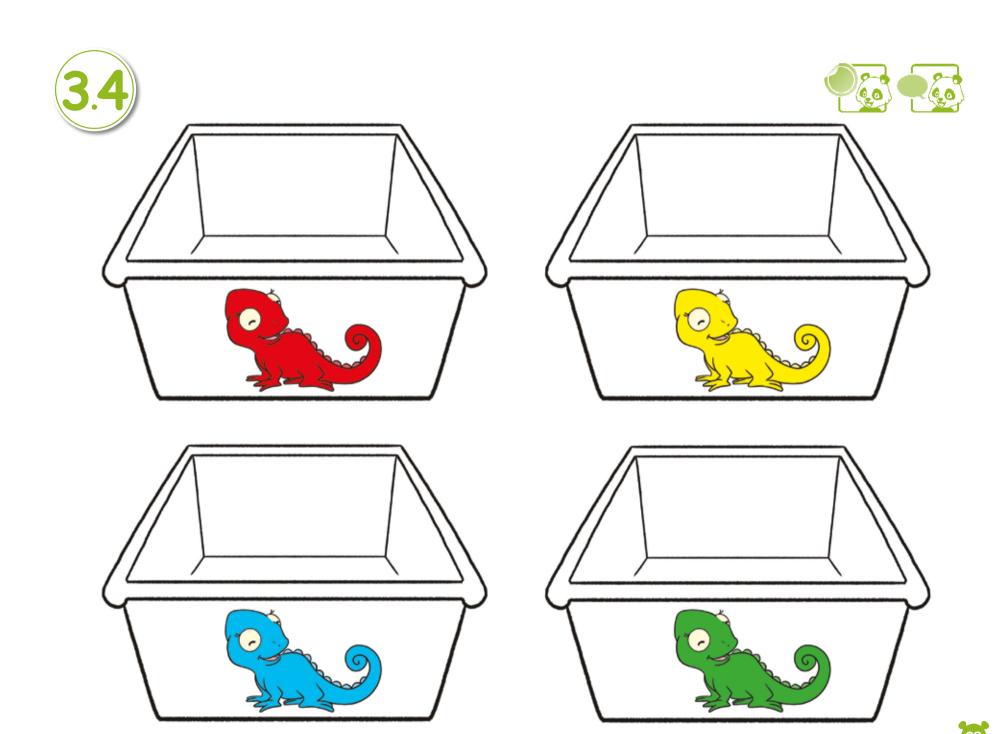
Say bye bye to the Amanda Panda puppet.





0 1.6 Sing Bye bye!









Consolidation

1.1-1.3 **Elimination** Introduction

- Sing the Hello!, Good morning! or Good afternoon! song.
- Greet the children with the Amanda Panda puppet.
- Amanda tells the children that they are going to practise everything they have learnt in this unit.

Vocabulary and Concepts consolidation

- Put the four colour **flashcards** on the board.
- Use Amanda to point to one and ask: Is this (blue)? The children answer Yes or No.
- Point to each **flashcard** in random order and ask the children to call out the name of the colour.
- Poster Side B: Ask a volunteer to point to each Kelly. Say: Point to (green) Kelly.
- Ask the children to give them different objects: Give (blue) Kelly a (car).
- The children place the poster pop-outs with Blu-tack.
- Then ask them to give them colours: Give green Kelly something red.
- Extension: Show a poster pop-out and encourage the children to say the colour and what it is: A yellow car.

Vocabulary and Concepts practice

Put the colour and toy flashcards in the flashcard cube. The children take turns to throw it and say the word.

Pop-outs

- Give the children the pop-out.
- Show them how to fold it over to close the doors.
- Give them time to become familiar with it.
- Sing one of the colour songs and ask the children to open that colour door and say what toy they can see.
- Call out the name of a toy and get the children to find it and say the name of the toy.

Table time

- Sing It's time to work!
- Student's Book Worksheet 3.4: Point to each box and ask What colour is Kelly? Is this Kelly green?
- Show the **sticker** of the red car. Ask: What is it? What colour is it?
- Pretend to doubt where to put it. Ask: Here?
- Let the children help you put the car in the red Kelly box. Repeat with the yellow doll, blue teddy and green ball.
- Hand out the worksheets and stickers. The children put the toys in the correct boxes according to their colour.
- Encourage the children to say the colour and the name of the toys: red car.
- Optional activity: The children name the object and colour it.

- Let the children say bye bye to the Amanda Panda puppet.
- Sing Bye bye!

Interactive game

Play Guess it! on the Teacher's i-solutions. If you have extra time, play more games from the Game Generator. See pages 17-20 for all games descriptions and ideas.

Table time



- 😕 🧿 1.4 🥰 Sing It's time to work!
- Teacher's Resource Book Worksheet 3.4 (1 per child) Get the children to say the names of the toys. Make sure they all have a red, yellow, green and blue sticker.

20 1.31 Play the audio. Pause after each sentence so the children can place the coloured stickers.

In order to evaluate, ask the children individually: What's this? What colour is it?

Games

- Playground game: Take the children to the playground or a large space. Put the children into small groups. Put out some balls, cars, dolls or teddies to play with. Tell the group which toys to go to. After a few minutes swap them round.
- **Toys**: Ask the children to bring a toy into school. Let them show others what it is and say the name. Help with vocabulary. Encourage them to play and share with other children.
- **What's in the bag?**: Get a soft bag and put inside either a ball, car, doll or teddy without the children seeing. Ask: What's in the bag? Let the children feel it and guess, then take out the object and say: It's a (teddy)!
- Pass the flashcard: Put the toy and colour flashcards in a bag. Sit the children in a circle. Play some music and show the children how to pass the bag round. When the music stops, whoever has the bag takes out a flashcard, shows it and everyone says what it is.

Traditional action song

* O 3.7 Round and round the garden: The children watch the video to learn the actions and the lyrics. The actions help to develop fine and gross motor skills as well as the children's social skills as they must work in pairs. At the same time they are developing their knowledge of the English language in a fun way.

Phonics: the sound

- * 0 3.31 Play the audio to present the sound **T** and the words beginning with **T**.
- Encourage the children to repeat the sound and words.
- Show the story in the Phonics Big Book and play the audio.
- Point to a picture and ask what the word is.

- Say a word and ask a child to come and point to the picture.
- Help the children to identify the objects on the **Teacher's Resource**Book Worksheet 1.
- » Name any child whose name begins with **T**.